

KEY FIXES NEEDED FOR MINICRAFT TITANIC KIT FOR HISTORICAL ACCURACY

PINK = highest visibility- do if at all possible **YELLOW** = very visible **GREEN** = visible Not shaded = smallest and/or least visible differences

These are the most visible differences; there are many more that are not readily apparent. Does not include alterations to ventilators or sidelight changes in hull. Consult the appendix in Titanic or Olympic: Which Ship Sank? for a complete list.

Part No.	Location on ship	Description of part	Work needed or description part to be scratchbuilt
Hull	Hull	B Deck private promenade each side	Add 2 upraised shell doors each side
Hull	Hull	B Deck, 2nd Class covered promenade each side near after Well Deck cutout	Shift windows upward above line of sheer stripe and raise bulwark - SEE ILLUSTRATION FOLLOWING END OF THIS TABLE -
Hull	Hull	D Deck shell doors	Change window openings to one pair of square windows for ea door
Hull	Hull	Rudder	Change rivet lines to smooth "ribs"
Hull	Hull	Waterline aft	Add condenser starboard side at waterline
--	Forecastle Deck	Breakwater	Remove and replace with new one angled 3mm further back at ends
--	Forecastle Deck	Area between chain races	Add upraised hatch cover (flush with deck)
--	Forecastle Deck	Area forward of No. 1 hatch	Add steam valves (4)
--	Forecastle Deck	Between chain races	Add hydrant
I-4	Forecastle Deck	Aft-facing fo'c'sle bulkhead	Add upraised door on port side
I-4	Forecastle Deck	Center anchor	Anchor is too small – use larger anchor with shortened shank so it will fit in the same well, or scratchbuild new one (serious scratchbuilders should lengthen the anchor well slightly.)
I-4	Forecastle Deck	No. 1 hatch	Lower height of hatch coaming to be even with breakwater
--	Forward Well Deck	Area between Nos. 2 and 3 hatches	Add high fairlead rollers (also add position holes to deck)
J33 / I-4	Forward Well Deck	Aft-facing fo'c'sle bulkhead	Add 2 portholes in center and 1 door on each side
I-4	Forward Well Deck	Aft-facing fo'c'sle bulkhead	Add pipe on port side
I-4	Forward Well Deck	Aft-facing fo'c'sle bulkhead	Add ladder each side
--	Poop Deck	Hydrants	Add to deck
I-5	Poop Deck	Docking Bridge	Change rectangular supports to square supports with vents
I-5	Poop Deck	Docking Bridge	Correct shape of covered stairwell
--	Poop Deck	Area below and aft of Docking Bridge	Add steam valves (4)
D2	After Well Deck	Area between Nos. 5 & 6 hatches	Add low fairlead rollers cast into deck piece
G36	After Well Deck	Rear-facing D Deck bulkhead	Add door on each side inboard of cranes

G29A & B	B Deck	2 nd class entrance aft	Add 2 window openings
J39	B Deck	Forward-facing bulkhead	Remove window mullions
J39	B Deck	Forward-facing bulkhead	Add handrail
--	Promenade Deck	Forward end each side	Add angled bulkheads w/door and window to go across deck
Promenade Deck Walls	Promenade Deck	Bulkheads at forward end	Add sliding door each side to covered stairwells
Promenade Deck Walls	Promenade Deck	Forward bulkhead of Reading and Writing Room, port side	Add forward-facing window opening
Promenade Deck Walls	Promenade Deck	Forward-facing bulkhead of after 1 st Class entrance	Add window opening on each side
Promenade Deck Walls	Promenade Deck	Storage rooms aft of Verandah Cafes	Add door on each side
--	Boat Deck	Area just aft of Bridge wings	Add box-like cover over Kelvin's Sounding Machine each side
--	Boat Deck	Bridge	Add binnacle, helm, wheel, 5 telegraphs
--	Boat Deck	Bridge wings	Add pelorus stand each side
--	Boat Deck	Forward 3 funnels	Add triple-chime steam whistles
--	Boat Deck	Officer's Quarters deckhouse roof	Add Marconi antenna insulator
B1	Boat Deck	Forward GSC skylight cover	Change to rectangular instead of square
B4	Boat Deck	Forward GSC skylight dome	Change to oval instead of round (also need to change shape of hole in deckhouse roof I-3)
G29A & B	Boat Deck	2 nd Class entrance aft	Add ladder to forward side of entrance screen on each side
G4	Boat Deck	2 nd Class entrance aft	Add upraised door on fwd side of elevator machinery housing on roof
G4	Boat Deck	2 nd Class entrance aft	Add ladder on forward side of elevator machinery housing on roof
H10	Boat Deck	Officers' Quarters deckhouse	Add window at forward end on starboard side
H10 / H11	Boat Deck	Officers' Quarters deckhouse	Add 3 ladders on forward-facing bulkheads at forward end
H13 / H14	Boat Deck	No. 3 funnel deckhouse	Round off top of crew stairwell
H13 / H14	Boat Deck	No. 3 funnel deckhouse	Add sliding door each side
H21	Boat Deck	Forward GSC skylight	Add portholes to after wall
I-1	Boat Deck	Raised roof over 1 st Class Lounge	Fill in cut-out in roof edge on ea side so roof is straight across
I-6	Boat Deck	Raised roof over 1 st CI Smoke Room	Add 2 portholes to bulkhead below aft edge of roof
I-8 / I-9	Boat Deck	No. 4 funnel deckhouse	Add ladder on forward bulkhead inside corner on each side
J30	Boat Deck	Wheelhouse	Straighten forward bulkhead and remove curved rib on deck piece
J39	Boat Deck	Forward Bridge wing bulwarks	Change to horizontal (currently slopes upward toward wing cabs)
Promenade Deck Walls and G28A & B	Boat Deck	Wing cabs	Change joints between pieces meet at corners of wing cabs instead of center front of wing cabs

Hull: B Deck, 2nd Class covered promenade each side near after Well Deck cutout

NOTE: The following is a time-consuming fix that requires advanced modeling skills. This is not a fix for historical accuracy, but an important one for appearance's sake. However, if you are not confident you can attempt it, **do not** or the end result will be worse than doing nothing.

Row of B-Deck windows near after Well Deck cutouts is too low. There is a yellow sheer stripe that is painted along the hull, even with the bottom edge of the well deck cutouts and following the double line of rivets below the uppermost porthole indentations. Currently modelers have to go through a laborious process of cutting the openings upward and filling in the bottoms of the openings, more so toward the forward end of the window line. NOTE, though, that these windows cannot be raised up too high or they will be above the level of the deck edge that sits inside the hull just above these windows.

